

All to Play For Handball game

During global sporting events, teams from many different countries come together to compete.

Aim: find out what causes poverty and possible solutions in this game of handball.

Group size: 10-16

If you have more players, play two games, or rotate players from the bench to the court every five minutes, or play with two or more balls.

Time: 45 minutes

Maximum match time is 20 minutes. Don't worry if you have less time. It will be more of a challenge!

You need:

'Get ready guide' (see page 3), 'Scene setter' (see page 4), referee's cards (see page 5), score card (see page 7), plastic bag ball (prepared in advance), markers for two goals, a whistle, a rope and two teams of players, a megaphone for the referee and team bibs.

In advance:

- print and cut out referee's cards
- print the 'Scene setter' and score card
- create plastic bag ball
- set up two goals at opposite ends of a court.

Young people in the favelas of Brazil enjoy sport in their communities.




BALL TO PREPARE IN ADVANCE:

Scrunch the first bag in the palm of your hand then wrap it inside another bag. Then keep going until you have used all 15 plastic bags. Rolling the ball in different directions will make it roughly round. Tie a knot with the handles of the last bag and wind string around the outside. Alternative: You could make the core of the ball with scrunched up newspaper and make the last few layers with plastic bags.

Stick the numbered notes with the causes of poverty written on them to the sides of the ball. Use a single strip of clear sticky tape for each note. Use elastic bands, or more string around it to hold everything together.


GAME RUNNING SHEET

5 MINS

 **Tell the group**

This red megaphone icon throughout the document suggests that you read aloud the information or explanations to the group. You could even use it like a script.

Beyond the games of global sporting events, there is a much bigger challenge to tackle: the reasons why people are poor. Do you know what causes poverty? We're going to find out in this game.

 Get somebody to read the 'Scene setter' (page 6).

 **The aim of the game**

There are many hand ball sports played in global sporting events, like basketball, volleyball and hand-ball. We're going to play a game based on the rules of handball. Throw the ball between team mates to your goal at the one end of the court. A goal is scored when the ball touches the ground behind your goal line. You are aiming to score as many goals as possible.

On the ball are written some causes of poverty like drought and high unemployment. Every time your team scores a goal, I'll take off one of the causes of poverty and record it as a goal for your team on the score-card. I'll read aloud your bonus point, which will be a solution to poverty. There are two teams. Your team's aim is to get rid of the most causes of poverty (i.e. score the most goals) in the time allowed (20 minutes).

But you will come across some challenges. During the game I can blow my whistle at random and book the player in possession of the ball with a card. Each card has a forfeit. I'll read the card aloud, then play resumes while the player completes the forfeit.

i At this point, if you have a participant who does not want to play, you may want to invite them to be the score keeper. As the referee you have a busy job and it might help if you have someone else to record goals and read the bonus points aloud. Don't forget to take off the post it notes in numbered order!

Divide the group into two teams and give them a minute to think of team names.

On the ball 5 MINS

What would you do if you couldn't play with a proper soccer ball?

Many young people and children around the world get resourceful and make soccer balls out of plastic bags.

Game rules 20 MINS

Before I blow the starting whistle, here are a few game rules.

- Players may run with the ball for three steps before passing.
- Players in a wheelchair may wheel around in a circle to find open team mates.
- Players may hold the ball for three seconds before passing.
- Players may use a pivot foot/wheel as in basketball.
- A goal is scored when the ball touches the ground behind the score line in between the two goal markers.
- If the ball is kicked or touches the floor, ie a teammate drops the ball or has it batted down when throwing, the other team is awarded the ball.
- Be quiet and still when you hear the referee's whistle.
- The nearest player from the opposite team takes the ball from the booked player. Play continues while the forfeit is completed.

Now let's toss a coin to see which team starts. You'll start now on my whistle.

i **The bench**

Some forfeits require the player to leave the court and sit on the bench. If you are not rotating players from the bench into the game, why not get those players to start a chant for their teams? It will create the atmosphere of a match.

Post-match debrief 10 MINS



Discuss:

- Were the causes of poverty just about lack of money or were there other causes?
- How would you feel as a young person facing these obstacles in your daily life?
- What can young people in Brazil and you do about them?
- In the final forfeit when you had to link arms with a member of the opposing team, did you know what to do straightaway? Was it easy to work it out that if you worked together, both teams could score an equal number of goals?
- In some cultures, girls have traditionally been the home-makers and carers. There is less investment in their education because many marry early, move out and drop out of school. How can we ensure men and women are treated equally and have the same opportunities?

i Depending on the size of the group, and the number of spectators, you may like to have this post-match debrief in the classroom.

What next?

Find out more about Brazil and why Caritas Australia works there. (caritas.org.au/learn/countries/brazil)

Watch this [video](#) about how Caritas Australia uses sport to bring young people together in the Solomon Islands.

[Watch](#) Maristely talk about the impact of the World Cup on residents of the favelas in São Paulo, Brazil.

Complete the Sports for Justice Workbook for Secondary School students, available in this kit.

Use the "Sporting Values" PowerPoint and Liturgy, available in this kit, in your school or community.

RESOURCE 1 Plastic Ball Guide

Get ready

Some of these are examples of why people in places like the favelas in São Paulo, Brazil experience poverty.

Write these causes of global poverty on post it notes, or simply cut them out!

Stick the causes on the plastic bag ball used in the game. Use a single strip of clear sticky tape for each cause.

The ball represents the obstacle in this game.



Goal 1:
Few jobs

Goal 2:
Fighting and violence

Goal 3:
High social exclusion especially for vulnerable groups e.g people with disabilities

Goal 4:
No access to electricity

Goal 5:
Girls have to spend more time doing chores rather than studying

Goal 6:
Open sewers

Goal 7:
Despite free universal primary education, many children don't go to school because they can't afford school supplies

Goal 8:
Young people experience low self esteem and discrimination

Goal 9:
High rates of AIDS related illnesses

Goal 10:
Lack of land ownership (insecure housing)

Goal 11:
Corruption

Goal 12:
Few state schools

Goal 13:
Nearest public hospital is 45 minutes away

Goal 14:
Drought

Goal 15:
Lack of infrastructure makes access to services difficult

RESOURCE 2 Referee's cards

A family member is very ill. You have no money for credit for your phone. It takes 45 minutes to reach the nearest Hospital.

Put the ball down and go to the other end of the court. Then continue playing.

Climate change has increased the likelihood of drought. Crops have failed. There is less food available and lots of demand, so prices have risen. It's too expensive for you to buy some items and you feel dizzy from eating less.

Sit on the bench for five minutes.

A local criminal gang has recruited you. You are threatened with violence if you don't join them.

Join the other team for the rest of the game.

Around the world, 9 million children under the age of five have died this year. A little boy you know, age three, dies from dehydration after being ill with diarrhoea.

Stand still and observe a two-minute silence.

There are few state schools. Your parents are raising money to send you to a private school. Your mum calls you to help sell food she has made.

Jog on the spot for three minutes.

Your friend was mugged last night. There are no street lights and only five police officers in the favela. You decide to quit the match early and walk home while it is still light.

Sit on the bench for the rest of the game.

There is no playground so you are playing on a piece of wasteland. It has started to rain and the land is getting muddy and difficult to walk on. The goal area is slippery.

Catch the ball with one hand for the next five minutes.

There is fighting between different ethnic groups. It is not safe to leave your house.

Stand in a hoop or a circle of rope or string for two minutes.

Your MP has stolen money meant for street-lighting. He will put it in a bank for his wife to spend on a shopping trip.

Throw the ball into the opposing team's half.

Your brother is studying after school. As a girl, you are expected to go home and do household chores.

All the girls on the team in possession run one lap around the court.

Your court is next to the city dump. The smoke from burning rubbish is drifting across the court making it hard to breathe.

Rope off half of your team's goal for the rest of the game.

You have to walk to the stand-pipe to collect your family's water for the day. The price has gone up and you have to try and get more money from your dad.

Do ten stretches.

RESOURCE 2 Referee's cards

Your family cannot afford food today. You are feeling sick because you had to take your HIV-AIDS medication on an empty stomach.

Sit on the bench for the rest of the game.

You need to use the loo. The nearest one is a ten-minute walk away, and there is a queue.

Walk around the outside of the court four times.

Unfair trade rules mean local farmers cannot compete with richer countries and are going out of business. Your dad is a farmer. He wants you to take the crops to a market that is far away meaning you won't be able to play.

Jump 10 times

Three minutes before the final whistle.

Partner with someone from the opposite team and link arms closely. You are not allowed to break the link.

You have one minute of play remaining.

Hint: To score maximum goals the pairs will need to work together and score in both goals. Don't tell the teams. See if they can work it out.

RESOURCE 3 Scene setter

São Paulo, Brazil.

This game is set in the favelas, or slums, in São Paulo.

From the 1950s, Brazil experienced one of the largest population movements in history when an estimated 20 million people, looking for a safe and secure future, moved from rural areas to the big cities. Many, including Maristely's family, found themselves living in favelas.

Favelas are often built on land that no one wants to live on due to the threat of floods and landslides, or because they are close to roads and train lines.

With dense populations, limited space, a lack of available jobs, constant threat of eviction and widespread poverty, favela life is difficult. Many locals face daily discrimination from the wider population.

Global sporting events represent an exciting opportunity for participants, spectators and the host country. But often, the most poor and marginalised are forgotten in the preparations. In Sao Paulo alone, over 50 000 families are facing eviction to make way for stadiums and other infrastructure.

Caritas Australia's partner, the Movement for the Defence of Favela Residents (MDF), is working to improve life and living conditions within Maristely's community and 40 other favelas in the city.



Through MDF, Maristely's family, along with thousands of others, now has access to clean water, electricity and connected sewerage, leading to a reduction in respiratory and skin diseases, and better overall health. Her family also has a certificate of home ownership which provides greater security for the household. Thanks to this legal protection, they can no longer be evicted. But not everyone in the favela has such security.

Sport is a great way to learn skills like team work and leadership: people work together to achieve their goals. It is good to get excited about sport - the young people in the favelas are excited too! But it is important to make sure that values are upheld, and that everything from the lead up, to the games themselves, are fair.

By learning about Maristely's story, and participating in this Sports for Justice event, you can take action to stand in solidarity with Maristely and those living in the favelas.



RESOURCE 4 Score card

Goal No.	Team 1 <small>Insert name</small> Score	Team 2 <small>Insert name</small> Score	Bonus Point (A solution to the cause of poverty your team have 'removed' by scoring a goal.)
1			A small co-operative business is set up.
2			Young people are trained in peace and citizenship education to be leaders for justice in their community.
3			Places for people with disabilities to learn skills such as hairdressing or carpentry are set up.
4			A group of residents talk to the government and get electricity connected in the area.
5			Piped water stands are built around the area, reducing the time girls need to walk to collect water.
6			A group of residents talk to the government and get sewerage installed in the area.
7			A community livelihood program means parents can now afford exercise books and pencils.
8			A cultural center provides workshops and opportunities for young people to express themselves creatively.
9			Counselling and education are offered with HIV tests.
10			Favela residents gain certificates of ownership for their homes.
11			The government passes laws to help stop corruption.
12			The first government secondary school is opened.
13			A free health clinic provides treatment for children under five and pregnant women.
14			A community works together to grow a vegetable garden using sustainable agriculture methods.
15			A new road is built.
Final score			Total goals